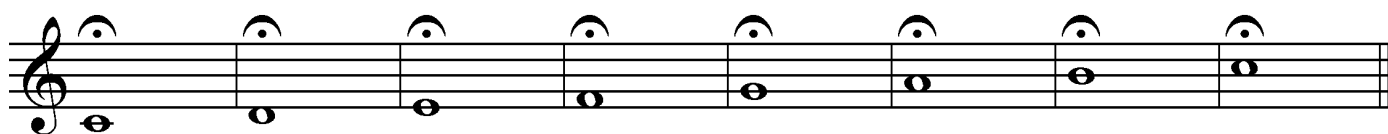


Grade 1: Trumpet and Treble Clef Brass

Total Marks: 150 Pass: 100 Pass with Merit: 120 Pass with Distinction: 130

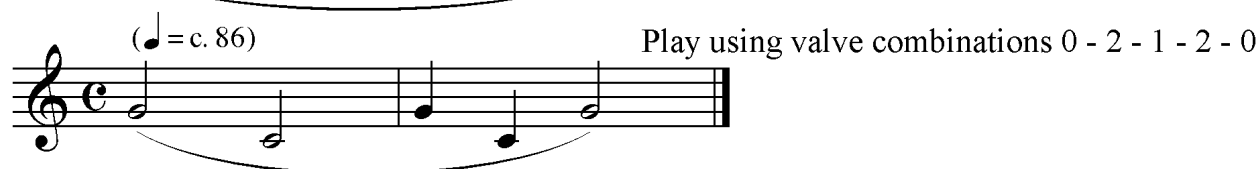
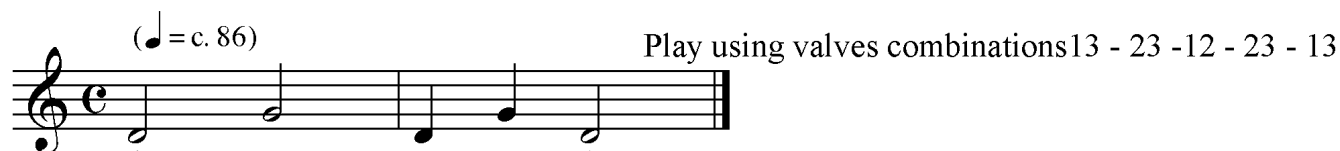
Scales and Arpeggios: (20 Marks)



The arpeggios should be prepared tongued; the scales tongued and slurred.
Both to be played from memory.

Flexibility Exercises: (15 Marks)

Play each of these exercises using the valve combinations or slide positions shown.



Aim for a good sound and the smoothest slurs you can manage using good air support from your diaphragm.

Pieces: choose 3 pieces to play in your exam, at least one from each page. (25 marks each)

Things to think about when you perform:

- Posture
- Dynamics
- Articulation
- Breathing

London Bridge is on the up!

Allegro

mf

f *p* *f*

Old Man's Revenge

Moderato

p *mp*

mf *f*

Oranges and Grapefruit

Andante

f *p*

mf *f*

Ascot March

Tempo di Marcia

Three staves of music for the Ascot March. The first staff begins with a treble clef, a key signature of one flat (B-flat), and a 4/4 time signature. The tempo is marked 'Tempo di Marcia'. The first staff has a dynamic marking of *mf*. The second staff has dynamic markings of *p* and *f*. The third staff has a dynamic marking of *mf* and includes crescendo and decrescendo hairpins.

Secret Agent

Andante Misterioso

Three staves of music for the Secret Agent. The first staff begins with a treble clef, a key signature of two flats (B-flat and E-flat), and a 4/4 time signature. The tempo is marked 'Andante Misterioso'. The first staff has a dynamic marking of *mf*. The second staff has dynamic markings of *mf* and *mp*. The third staff has dynamic markings of *f* and *mp*, and includes an accent mark (>).

Royal Waltz

Tempo di Valse

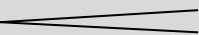

Two staves of music for the Royal Waltz. The first staff begins with a treble clef, a key signature of one sharp (F-sharp), and a 3/4 time signature. The tempo is marked 'Tempo di Valse'. The first staff has dynamic markings of *mf* and *mp*. The second staff has a dynamic marking of *f* and includes a crescendo hairpin.

Questions: (10 Marks)

You will be asked questions about the pieces you choose to play:

- note lengths
- note names
- rests
- dynamics
- Italian terms
- key signatures
- time signatures
- ties
- slurs
- Staccato
- etc...

<i>Allegro</i>	quick
<i>Moderato</i>	moderately fast
<i>Andante</i>	at a walking pace
<i>Misterioso</i>	mysteriously
<i>Tempo di Valse</i>	at the speed of a Waltz
<i>Tempo di Marcia</i>	at the speed of a March

<i>p</i>	<i>piano</i>	soft
<i>mp</i>	<i>mezzo piano</i>	moderately soft
<i>f</i>	<i>forte</i>	loud
<i>mf</i>	<i>mezzo forte</i>	moderately loud
		getting louder (crescendo)
		getting quieter (diminuendo)

	<i>semibreve</i>	4 beats		<i>crotchet</i>	1 beat
	<i>dotted minim</i>	3 beats		<i>dotted crotchet</i>	1½ beats
	<i>minim</i>	2 beats		<i>quaver</i>	½ beat

Aural Tests: (15 Marks)

1. Clap a short rhythm after two hearings.
2. Listen to it a third time and then say whether it has 2 or 3 beats in a bar. Beat time when it is played again.
3. Sing or hum a short tune after two hearings, or buzz it on your mouthpiece.
4. Play a C, D, E, F or G and then a major 3rd, a perfect 4th or a perfect 5th higher. E.g.; the examiner may ask for C and a major third higher. You would play C and E. (Only notes from the scales known will be used.)
5. Find on your instrument a note played by the examiner on the piano or on their instrument.

Sight Reading: (15 Marks)

You will be asked to play a piece at sight. You will have a chance to have a look at the piece and try it before you perform.

